ENTWORK

UML Diagrams



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Class Diagrams

UML Diagrams



Definition

UML Diagrams

Definition

Class Diagrams

- UML is short for *Unified Modeling Language*
- UML is a language with formal rules so people can convey precise information
- The full UML specifications are in ISO 19505



Purpose

UML Diagrams

Purpose

Class Diagrams

- UML is used to model the design and architecture of an object-oriented program
- This allows software engineers to separate the design from the code
- UML diagrams give visually clear information on a program's system design class design, package design, activity design, etc.
- UML has many types of diagrams, but we will only focus on class diagrams



Diagrams

Class **Diagrams**

Class Diagrams



Class Diagrams

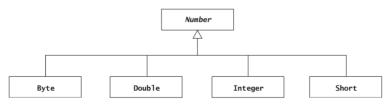
Class Diagrams

Class Diagram Attributes

Operation Variations

Class Diagrams

A class diagram shows a relationship tree between all classes. The Object class is implictly at the root of the tree.



Class hierarchy of abstract Number class and extending classes



Class Diagrams

Class Diagram
Attributes
Operations

Individual Class Diagram

- A UML diagram for an individual class shows the class name and all of its attributes and operations
- In Java, this translates to data fields and methods

DLList
-head: Node
-tail: Node
-size: int
+iterator()
+listIterator()

DLList class diagram with attributes and operations



Class Diagrams

Class Diagram

Attributes

Operatio

Attributes

- Each attribute has three pieces of information:
 - visibility symbol
 - attribute name
 - attribute type
- Syntax is: <visibility> <name>:<type>

Symbol	Visibility
+	public
_	private
#	protected
~	package

Visibility symbols

Studio - warpColor: Color

- weaver: Weaver

- loom: Loom

- frame: TapestryFrame

Studio attributes



Class
Diagrams
Class Diagrams

Attributes Operations

Variations

Operations

- Each operation has four pieces of information:
 - visibility symbol
 - operation name
 - operation parameter types, comma separated
 - operation return type (blank if void)
- Syntax: <vis> <name>(param types):<return type>

Weaver

- + weaveRow(Loom):boolean
- + buildCards(String):List<Card>
 - + setCards(List<Card>)
 - + getCards():List<Card>
 - verifyDeck(List<Card>)

Weaver operations



Class **Diagrams**

Variations

Variations

- Often times, strict UML is not used
- Simplified versions leave out type information
- Class diagrams also show relationships between classes besides class hierarchy

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■ Different arrows are used for this, similar to connections in a relational database